

Social Networking for Small Groups

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Full Disclosure

- I am director of development at Kinzin
- We're building something like this
- We're hiring: delza@kinzin.com

“A group is its own
worst enemy”

--Clay Shirky

http://www.shirky.com/writings/group_enemy.html

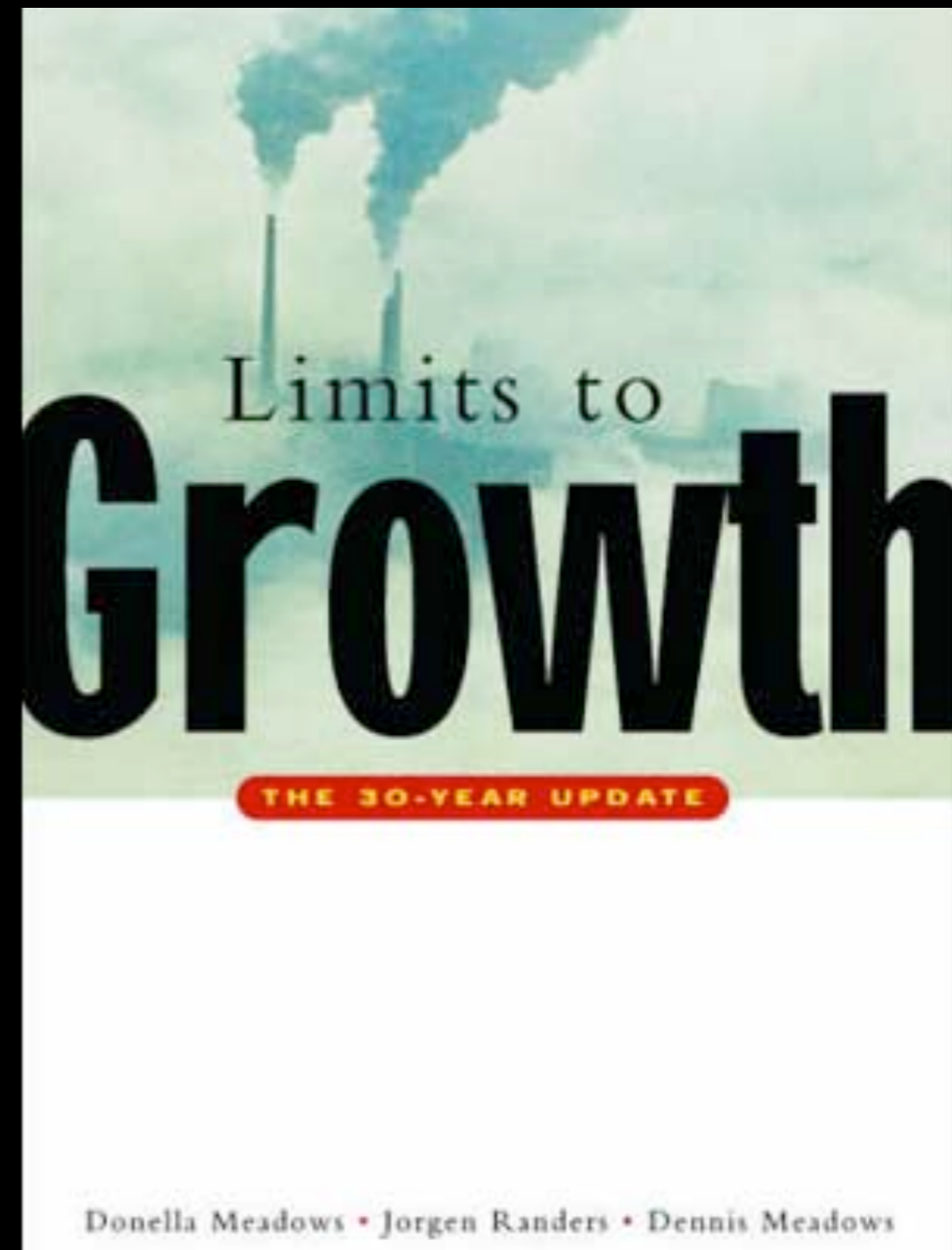
Three things to accept

- You cannot completely separate social and technological issues
- Members are different than users
- The core group has rights that trump individual rights in some situations

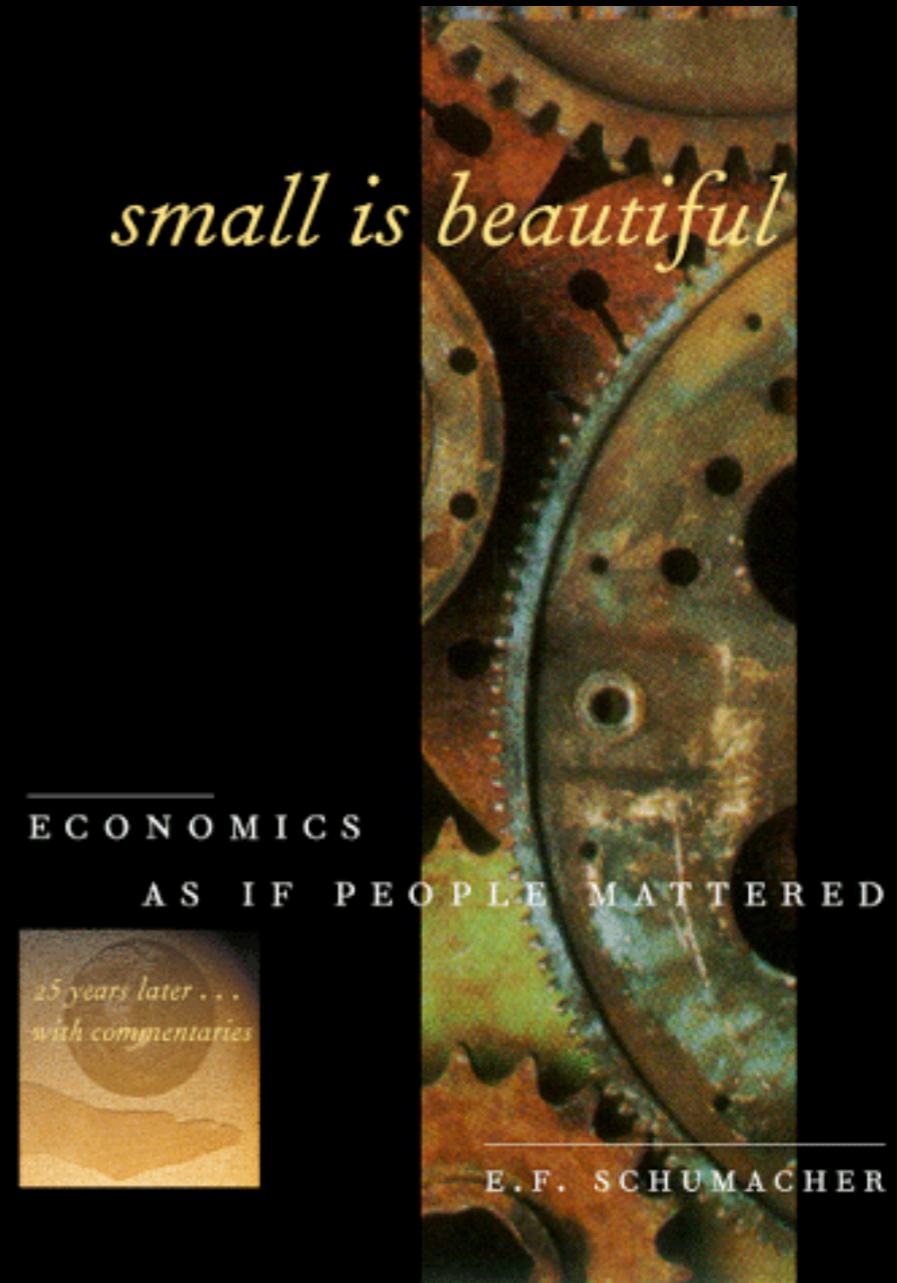
Four things to design for

- Handles a user can invest in
- A way to be members in good standing
- Barriers to participation (segmentation)
- Spare the group from scale

Dunbar's
number is a
maximum, not
an ideal



How to keep
groups from
imploding
under their
own weight?





We all belong to many
tribes

Some ideas

- Casual collaboration
- Privacy by default
- Lower the boundaries
- Real -> virtual, virtual -> real



Discussion